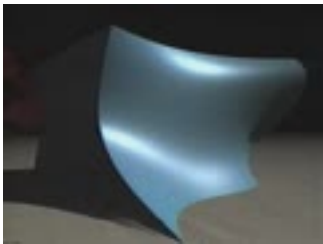


Smithsonian Magazine - "Charles Csuri is an 'Old Master' in a new medium"
()



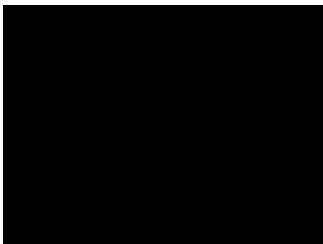
Leonardo 1986 - "Visual Intelligence: The First Decade of Computer Art (1965-1975)" ()



Metamorphosis (ACCAD87-pres_0001)



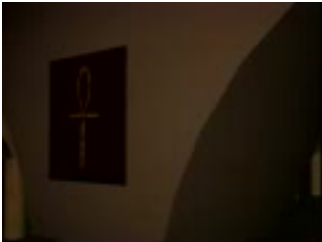
Dinosaurs I & II (ACCAD87-pres_0002)



Good Morning (ACCAD87-pres_0003)



Eurhythmy Motion Studies I & II (ACCAD87-pres_0004)



Eurhythmy I, II and III (ACCAD87-pres_0005)



Snoot & Muttly (ACCAD87-pres_0006)



Balloon Guy (ACCAD87-pres_0007)



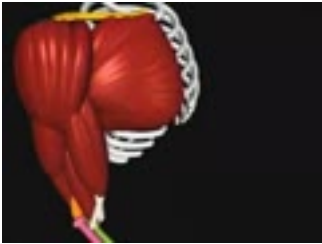
Dancing Scissors (ACCAD87-pres_0008)



Flying Pots (ACCAD87-pres_0009)



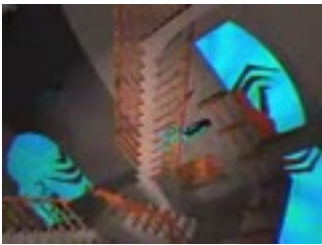
Sity Savvy (ACCAD87-pres_0010)



Muscles (ACCAD87-pres_0011)



Magic Ball (ACCAD87-pres_0012)



Crab Canon (ACCAD87-pres_0013)



Jug & Bubbles (ACCAD87-pres_0014)



Soft Objects (ACCAD87-pres_0015)



Stage Design (ACCAD87-pres_0016)



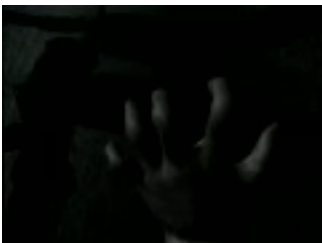
Virtual Environment (ACCAD87-pres_0017)



Isthmia: A Virtual Reconstruction (ACCAD87-pres_0018)



Bragger (ACCAD87-pres_0019)



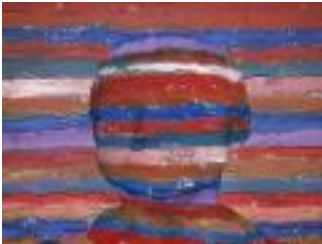
Wanting for Bridge (segments I, II, III, IV, V) (ACCAD87-pres_0020)



Death of My Father (C06.00002)



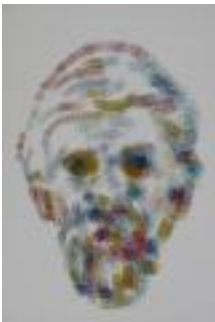
Mask of Fear (C06.00006)



A Child's Face (C06.00010)



Dream Gazing (C06.00231)



Bearded Man with Random Circles (C06.00270)



Bearded Man with Random Stars (C06.00271)



Bearded Man with Random Triangles (C06.00272)



My Father (C06.00349)



Profile of a Woman's Face (C07.13060)



Profile of a Woman's Face (Smoothed) (C07.13061)



Three Points of View (C07.13077-2)



Letter from Art Forum Editor (C07.13080)



Devil with Punch Card (C07.13081)



Baal (C07.13083)



Face (C07.13084)



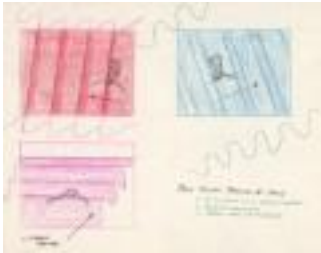
Automata (blue) (C07.13086Blue)



Sine Curve Man (sketches) (C07.13115)



Numeric Milling (C07.13122)



Man Moving Through N-Space (C07.13125)



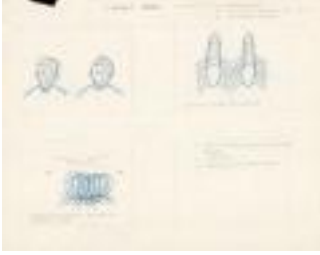
Painted Head (C07.13126)



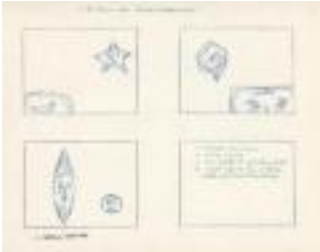
Sine Waves Scramble (C07.13127)



Flying Around the Drawing (C07.13128)



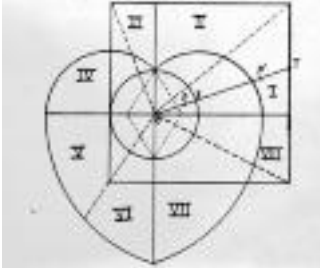
Stereo Pairs (C07.13129)



3D Path and Transformation (C07.13130)



Dignified Lady (C07.13136)



Quadrant Heart (C07.13137)



Numeric Milling (C07.13166)



Hummingbird (fragmentation animation) (C07.13169)



Artist into Frog (C07.13170)



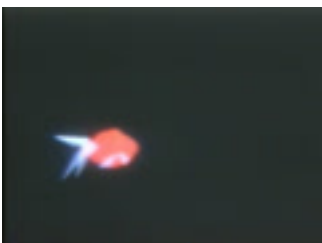
Aging Process (fragmentation animation) (C07.13171)



P-47 Airplane (C07.13174)



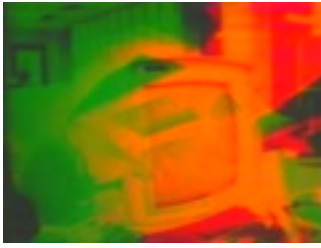
Realtime Butterflies (C07.13177)



Lost Fish (C07.13179)



Grass (C07.13182)



Realtime 2 (C07.13183)



Charles A. Csuri: Beyond Boundaries, 1963 - present (C07.14004)



Interactive Sound and Visual Systems (C07.14005)



Tactile-Kinesthesia (C07.14006)



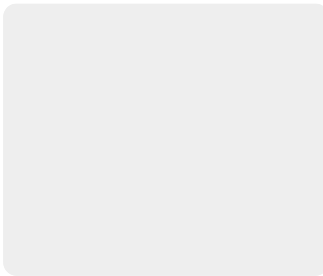
The Lantern "Artist Pioneers Computer Graphic Art" (C07.14011)



Tilted Head (C07.14015)



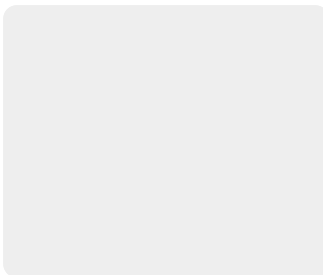
Dragon Stew (C08.00012VRML)



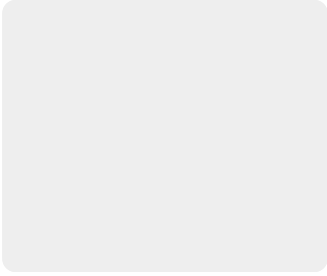
External Forces (C08.00014wrl)



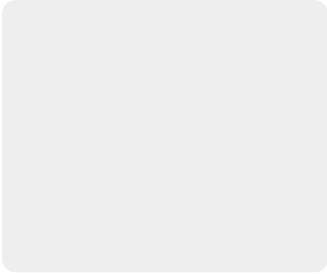
Flower Girl (C08.00015)



Trolling the Universe (C08.00015wrl)



Self-Portrait (C08.00016wrl)



Celestial Frolic (VRML) (C08.00017wrl)



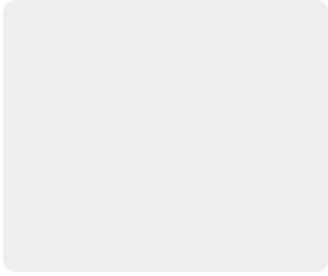
No Place to Hide (C08.00019wrl)



Watch (C08.00020)



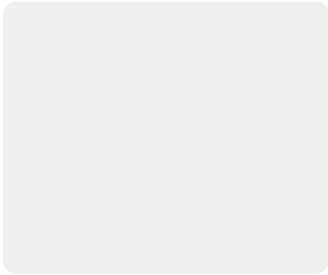
John Glenn (C08.00021)



Unknown Face (C08.00022wrl)



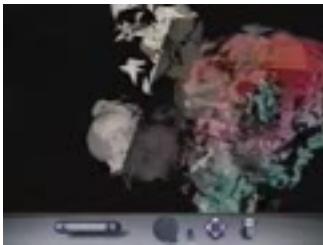
Fish (C08.00023I)



Family Reunion (C08.00023wrl)



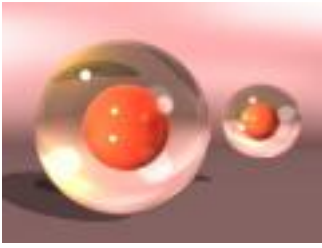
Abstraction (C08.00024)



In The Midst of Life (C08.00025)



Crystal Clear (C08.00028)



Double Spheres (C08.00029)



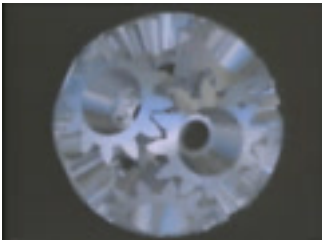
Drifting into Space, from leosig (C08.00034)



Harbor City (C08.00050_CS30_001)



Three Heads (C08.00051_CS30_002)



Gears I, II and III (CCP_0001)



ABC Logo (CCP_0002)



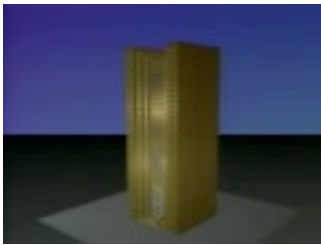
ABC: Nightline (CCP_0003)



ABC: 20/20 (CCP_0004)



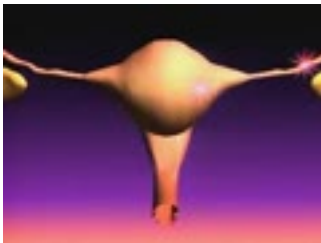
Collapse (CCP_0005)



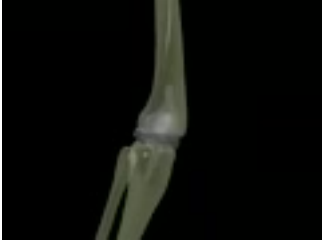
Huntington Bank Building Visualization (CCP_0006)



Pool and Eye Ball (CCP_0007)



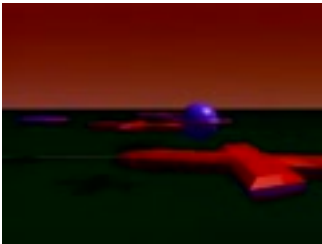
Conception (CCP_0008)



Joint (CCP_0009)



LA Express (CCP_0010)



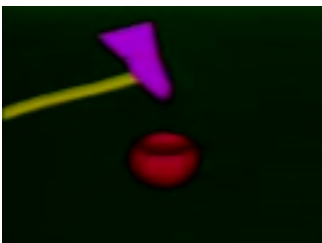
CBS SuperBowl XVIII (CCP_0011)



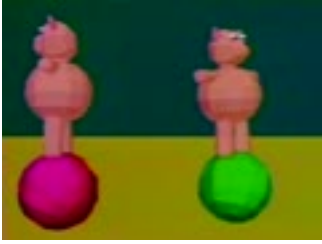
A Spinning Tree (CGRG71-87_0001)



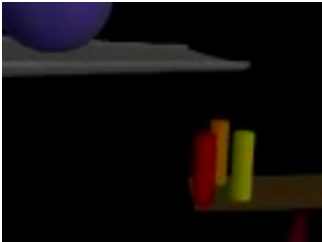
Across & Around (CGRG71-87_0002)



Ax & "Coconut" (CGRG71-87_0003)



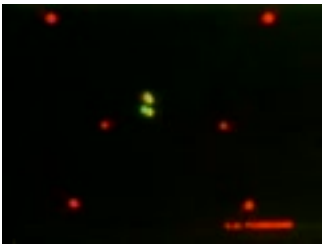
Bears on Balls (CGRG71-87_0004)



Bouncing Ball (CGRG71-87_0005)



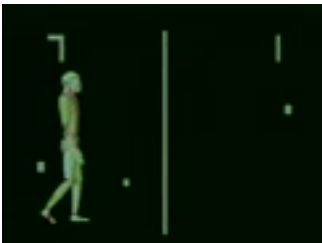
Car and Fence (CGRG71-87_0006)



Collision Cascade (CGRG71-87_0007)



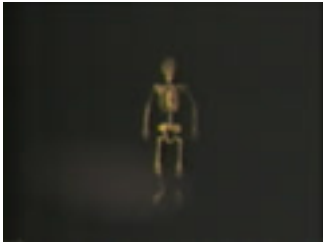
Coredump (CGRG71-87_0008)



Crystal Man (CGRG71-87_0009)



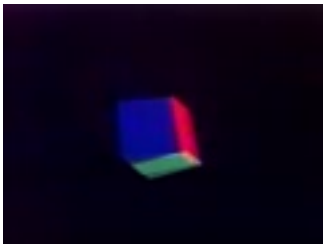
Cube Head to Egg Head (CGRG71-87_0010)



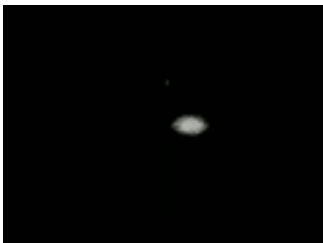
Dancing Skeleton (CGRG71-87_0011)



Dynamic Simulation of Flexible Objects (CGRG71-87_0012)



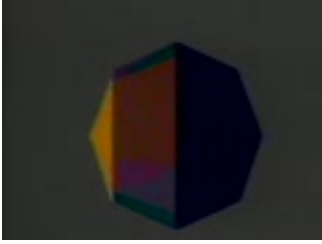
Floating Cube and Squares (CGRG71-87_0013)



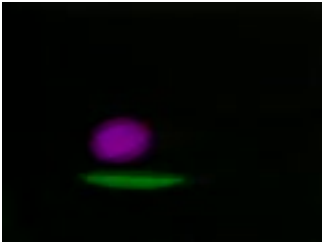
Galactic Encounter (CGRG71-87_0014)



Landscape & Frame (CGRG71-87_0015)



LitBall I & Litball II (CGRG71-87_0016)



Metamorphoses (CGRG71-87_0017)



New York Animation Film Festival Opening (CGRG71-87_0018)



On & Off at the Circus (segment) (CGRG71-87_0019)



Refacing the Street (CGRG71-87_0020)



Rigid Body Dynamics I, II & III (CGRG71-87_0021)



Rising Bubbles (CGRG71-87_0022)



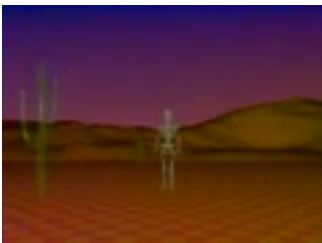
Rockets (CGRG71-87_0023)



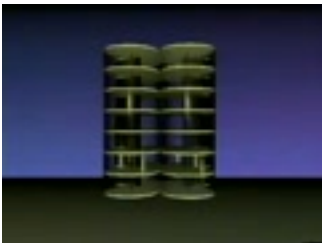
Simulation of Flight I & II (CGRG71-87_0024)



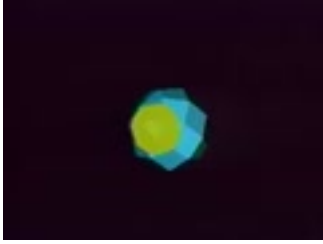
Skeleton Animation System (CGRG71-87_0025)



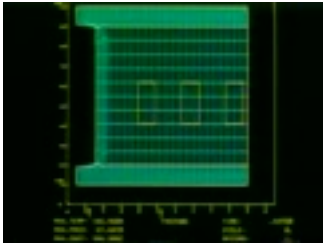
Skeleton in Desert (CGRG71-87_0026)



Spinning Building Model (CGRG71-87_0027)



Sun & Object (CGRG71-87_0028)



Symmetric Motored Engine (CGRG71-87_0029)



Tumbling (CGRG71-87_0030)



Uneven Bar Animation (CGRG71-87_0031)



Whale & Pipe (CGRG71-87_0032)
